

Opponent runs:

11 2 3 4 5 6 7 4 9 10 11 7 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40

Scoring:

1. Mark where the batter cand any runners get to on the play (preferably 28 with a little mark to show where they stopped) can be seen that the show the stopped can be seen the stopped can be seen the stopped can be seen that the stopped can be see

...shading in any runs and marking batter's RBIs for all runs scored (including batter's run on a Home Run)



2. Mark any outs with the out number in a last of the outside in the out

Fielder's Choice: batter safe but runner forced out Error: batter should definitely have been out (or FC) except for fielder's error